## Before and After 0-10

## Purpose:

The purpose of this activity is to help your child to practice the numbers one before and after the numbers in the range 0-10.

## Link to the Number Framework:

Number Sequence, Stage 0

## What you need:

Pack of cards. Ace = 1, remove the other picture cards.

## What to do:

Shuffle the cards and deal 5 cards to each player. Place the other cards in a pile face down, and turn the top card over beside the pile.
Players take turns to put a card to the left or the right of the turned over card to start a counting sequence. For example, if the turned over card is a 6 , then the first player may place a 5 to the left of the 6 or a 7 to the right of it. If the first player places a 5 , the next player can now place a 4 or 7 to continue the sequence or place a 5 on top of the 5 the previous player played. Players who cannot make a move miss a turn. The winner is the person with the least cards left when the sequence can go no further.

## What to expect your child to do:

To correctly order the numbers $0-10$.

## Variation:

Use the cards as flash cards. Hold up a card and ask your child what is the number before it and after it.

## Related Māori Vocab:

| riwhiriwhi $(\sim$ a) | shuffle |
| :--- | :--- |
| toha (~ina) | deal, distribute |
| kāri tau | number card |
| tatau whakamua | count forward |
| tatau whakamuri | count backward |
| putunga kāri | pile of cards |

